

Interior Design BFA Degree Program

<http://fitnyc.edu/interiordesign>

School of Art and Design

Applications accepted for fall and spring. NYSED: 00670 CIP: 50.0408

The major in Interior Design prepares students for careers as interior designers and consultants in industries such as manufacturing, furniture production, showroom design, retailing, real estate, and facilities management. Curriculum below is for the entering class of fall 2025.

Semester 5		Credits
MAJOR AREA	ID 315 - Interior Design Studio V	4
	ID 347 - Lighting Design	2
	ID 381 - Design Technology III	4
LIBERAL ARTS	choice - see Requirements: Liberal Arts	3
MAJOR/RELATED AREA	choice - see Requirements: Related Area Elective(s)	3
Semester 6		
MAJOR AREA	ID 316 - Interior Design Studio VI	4
	ID 324 - Design History, Theory and Criticism II	2
	ID 382 - Design Technology IV	4
LIBERAL ARTS	EN 365 - Research Writing	3
	choice - see Requirements: Liberal Arts/History of Art	3
Semester 7		
MAJOR AREA	ID 413 - Interior Design Studio VII	4
	ID 496 - Senior Thesis Design Project: Programming	3
LIBERAL ARTS	choice - see Requirements: Liberal Arts/History of Art G9	3
ELECTIVE	choice - General Elective	2
MAJOR/RELATED AREA	choice - see Requirements: Related Area Elective(s)	3
Semester 8		
MAJOR AREA	ID 462 - Professional Practice II/ Internship	3
	ID 498 - Senior Thesis Design Project	4
LIBERAL ARTS	choice - see Requirements: Liberal Arts	3
MAJOR/RELATED AREA	choice - see Requirements: Related Area Elective(s)	3
TOTAL CREDIT REQUIREMENTS		
	MAJOR/RELATED AREA	9
	MAJOR AREA	34
	LIBERAL ARTS	15
	ELECTIVE	2
	Total Credits:	60

Fall 2025 Requirements: See below.

Liberal Arts and Sciences Course Content Requirements
(24 AAS credits* + 15 BFA credits = 39 credits total)

- **English: 9 credits.**
 - EN 131* (or EN 121 transferred or taken prior to Fall 2024) (meets G1)
 - CHOICE any 200- or 300-level EN literature or speech course*
 - EN 365
- **History of Art: 12 credits.**
 - 3 credits CHOICE of one (1) HA course that meets General Education Other World Civilizations requirement (meets G9)
 - 9 credits CHOICE of (3) additional courses (See the full list of Art/ Design History courses under HA: History of Art and Civilization. (meets G7)*)
- **Mathematics: 3 credits.**
 - CHOICE of any MA that meets SUNY G2*
- **Natural Science: 3 credits.**
 - CHOICE of any SC that meets SUNY G3*
- **General Education: 6 credits.*** CHOICE of two (2) courses to meet two (2) different SUNY General Education Areas:
 - Social Sciences (G4)
 - Western Civilization (G5)
 - Arts (G6)
 - Foreign Language (G8)
 - American History (G10)

Liberal Arts Elective(s): 6 credits.*

Select Liberal Arts courses (for which prerequisites have been met) from the following subject areas: CH (Chinese); EC (Economics); EN (English); FI (Film and Media Studies); FR (French); HA (History of Art); HE (Health Education) 201, 301; IT (Italian); JA (Japanese); MU (Music); HI (History); MA (Math); LA (Liberal Arts); MC (Modern Languages and Cultures); PC (Political Science); PE (Physical Education

and Dance) 215, 216, 217; PL (Philosophy); PY (Psychology); SC (Science); SO (Sociology); SP (Spanish), and SS (Social Sciences).

Major/Related Area Elective(s): 9 credits.

CHOICE of ID 310 or electives for which prerequisites have been met in any department within the School of Art and Design other than Interior Design, or within the following departments in the School of Business and Technology: Advertising and Marketing Communications, Home Products Development, Business Enterprise, or Business Law.

****Credits from AAS will apply as appropriate***

FIT's 2+2 degree structure requires an earned AAS or equivalent plus all the BS or BFA degree requirements. For more information, please see Requirements for Degree Completion.

Upon graduating from the Interior Design BFA program, students will demonstrate:

1. Global perspective for design that assures that their future decisions are developed within the parameters of ecological, socio-economic, and cultural contexts.
2. Understanding of behavioral science and human factors.
3. Knowledge of all aspects of the design process, that enables them to identify and explore complex problems and generate creative solutions that support human behavior within the interior environment.
4. Ability to engage in multi-disciplinary collaborations and consensus building.
5. Ability to effectively communicate using a variety of communication techniques and technologies appropriate to a range of purposes and audiences.
6. Understanding and commitment to ethical and accepted standards of professional practice, professional development and industry, the value of their contributions to the built environment.

7. Knowledge of interiors, architecture, art, and the decorative arts historical and cultural contexts.
8. Ability to apply elements and principles of two- and three-dimensional design, and color principles and theories.
9. Ability to select and specify furniture, fixtures, equipment, and finish materials for interior spaces.
10. Knowledge of the principles of lighting, acoustics, thermal comfort, and indoor air quality to enhance the health, safety, welfare, and performance of the occupants.
11. Knowledge of interior construction and building systems.
12. Ability to use laws, codes, standards, and guidelines that impact the design of interior spaces.