

# Menswear AAS Degree Program

http://fitnyc.edu/menswear

## School of Art and Design

Applications accepted for fall only.  
 NYSED: 00762 CIP: 50.0407

The program is designed to enable students to evolve successfully as menswear apparel design leaders and brand builders through the creative application of design knowledge acquired using experiential learning. The program is progressive and leads to the development of the student's own aesthetics. Successful students will be able to adapt and apply their acquired knowledge to the evolving fashion industry, related design fields, and other creative careers not yet imagined. Curriculum below is for the entering class of fall 2024.

Semester 1		Credits
MAJOR AREA	MW 121 - Menswear Design Studio Art I	2.5
	MW 131 - Menswear Flat Pattern Design I	3
	MW 145 - Menswear Design Studio – Construction	2
RELATED AREA	TS 111 - Fundamentals of Textiles	3
GENERAL EDUCATION	EN 131 - English Composition and Rhetoric	3
	choice - see Requirements*	3
Semester 2		
MAJOR AREA	MW 103 - Menswear Jacket Tailoring I	2
	MW 122 - Menswear Design Studio Art II	2.5
	MW 134 - Menswear Flat Pattern Design II	2
RELATED AREA	FA 105 - Life Drawing or IL 103 - Illustrating the Male Figure	1.5
ART HISTORY	choice - see Requirements*	3
GENERAL EDUCATION	choice - see Requirements*	3
Semester 3		
MAJOR AREA	MW 222 - Menswear Design Studio Art III	3
	MW 234 - Menswear Flat Pattern Design III	4
	MW 262 - Presentation/Portfolio	2
RELATED AREA	FM 116 - Fashion Business Practices or TS 116 - Knit Design Principles and Technology	2-3

ART HISTORY	HA 215 - History of Menswear in Europe and North America	3
GENERAL EDUCATION	choice - see Requirements*	3
Semester 4		
MAJOR AREA	MW 223 - Menswear Design Studio Art – Digital	2
	MW 256 - Advanced Menswear Design IV	5
	IC 297 - AAS Internship C: Career Exploration	3
ELECTIVE	choice - General Elective*	1.5
GENERAL EDUCATION	choice - see Requirements*	6
TOTAL CREDIT REQUIREMENTS		
	GENERAL EDUCATION	18
	ART HISTORY	6
	MAJOR AREA	33
	RELATED AREA	6.5-7.5
	ELECTIVE	1.5
Total Credits:		65-66

**\*Fall 2024 Requirements:** See below.

**FIT's Liberal Arts Requirements for Associate Degree Programs: 24 credits total**

- Three (3) credits EN 131 meets SUNY GE: Communication-Written (COMW) and Communication-Oral (COMO)
- Three (3) credits of any 200- or 300-level English literature or speech course
- Three (3) credits SUNY GE: Mathematics (and Quantitative Reasoning) (MATH)
- Three (3) credits SUNY GE: Natural Science (and Scientific Reasoning) (NSCI)
- Three (3) credits SUNY GE: Diversity: Equity, Inclusion and Social Justice (DVRs) **excluding History of Art (HA) courses.**
- Three (3) credits HA 118
- Three (3) credits HA 215
- Three (3) credits from SUNY General Education courses in any of the following areas **excluding History of Art (HA) courses.**
  - SUNY GE: The Arts (ARTS)
  - SUNY GE: World History and Global Awareness (GLBL)
  - SUNY GE: Humanities (HUMN)
  - SUNY GE: Social Science (SOCS)
  - SUNY GE: US History and Civic Engagement (USCV)
  - SUNY GE: World Languages (WLNG)

See list of Gen Ed approved courses under NEW FIT's General Education Requirements and Courses. An FIT Gen Ed course cannot be used to meet more than one General Education area.

**Upper Division Alternative(s):**

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Fabric Styling and Textile/Surface Design, and the Bachelor of Science programs in Direct and Interactive

Marketing, Production Management: Fashion and Related Industries, Technical Design, and Textile Development and Marketing. By completing certain course requirements, graduates may also apply for admission to the Bachelor of Science programs in Fashion Business Management and International Trade and Marketing for the Fashion Industries.

Students who successfully complete the Menswear AAS program will be able to:

1. Design and create menswear products for a global customer.
2. Understand and implement new technologies relative to menswear design development, material choices, manufacture, and distribution of fashion.
3. Work well together as emerging team players and innovative design thinkers with a menswear expertise.
4. Bring their personal design aesthetic to various types of projects while including sustainability in their design development.