

# Interior Design AAS Degree Program

<http://fitnyc.edu/interiordesign>

## School of Art and Design

Applications accepted for fall and spring.    NYSED: 00751    CIP: 50.0408

The major in Interior Design offers qualified students the opportunity to prepare for careers as interior designers with design, architectural, and similar firms, or as freelance designers, draftspeople, or renderers. Interior Design major transfer credits are subject to departmental approval. Curriculum below is for the entering class of fall 2024.

Semester 1		Credits
MAJOR AREA	ID 117 - Interior Design Studio I	5
	ID 173 - Visual Representation I	3
RELATED AREA	CD 114 - Presentation Graphics for Built Environments	2
GENERAL EDUCATION	choice - see Requirements*	3
ART HISTORY	choice - see Requirements*	3
Semester 2		
MAJOR AREA	ID 118 - Interior Design Studio II	5
	ID 122 - History, Theory and Criticism I	2
	ID 174 - Visual Representation II	3
GENERAL EDUCATION	SC 253 - Ecology and Environmental Problems	3
ART HISTORY	choice - see Requirements*	3
Semester 3		
MAJOR AREA	ID 219 - Interior Design Studio III	5
	ID 227 - History, Theory and Criticism II	2
	ID 282 - Design Technology I	3
RELATED AREA	choice - see Related Area Electives*	2
GENERAL EDUCATION	choice - see Requirements*	6
Semester 4		
MAJOR AREA	ID 262 - Professional Practice I	2
	ID 281 - Interior Design Studio IV	5
	ID 283 - Design Technology II	3
GENERAL EDUCATION	choice - see Requirements*	6
TOTAL CREDIT REQUIREMENTS		
GENERAL EDUCATION		18
ART HISTORY		6
MAJOR AREA		38
RELATED AREA		4
Total Credits:		66

**\*Fall 2024 Requirements:** See below.

**FIT's Liberal Arts Requirements for Associate Degree Programs: 24 credits total**

- Three (3) credits EN 131 meets SUNY GE: Communication-Written (COMW) and Communication-Oral (COMO)
- Three (3) credits of any 200- or 300-level English literature or speech course
- Three (3) credits SUNY GE: Mathematics (and Quantitative Reasoning) (MATH)
- Three (3) credits SC 253 meets SUNY GE: Natural Science (and Scientific Reasoning) (NSCI)
- Three (3) credits SUNY GE: Diversity: Equity, Inclusion and Social Justice (DVRS) **excluding History of Art (HA) courses.**
- Three (3) credits any History of Art (HA) 100-level course
- Three (3) credits any History of Art course
- Three (3) credits from SUNY General Education courses in any of the following areas **excluding History of Art (HA) courses.**
  - SUNY GE: The Arts (ARTS)
  - SUNY GE: World History and Global Awareness (GLBL)
  - SUNY GE: Humanities (HUMN)
  - SUNY GE: Social Science (SOCS)
  - SUNY GE: US History and Civic Engagement (USCV)
  - SUNY GE: World Languages (WLNG)

See list of Gen Ed approved courses under NEW FIT's General Education Requirements and Courses. An FIT Gen Ed course cannot be used to meet more than one General Education area.

**Major/Related Area Elective(s): 2 credits**

CHOICE of ID 310 or elective(s): Communication Design, Computer Graphics, Creative Technologies, Fine Arts, Graphic Design, Illustration, Photography and Related Media, Toy Design, or Spatial Experience Design

**Upper Division Alternative(s):**

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Interior Design and Toy Design, and the Bachelor of Science program in Textile Development and Marketing. By completing certain course requirements, graduates may also apply for admission to the Bachelor of Science program in Home Products Development.

Upon graduating from the Interior Design AAS program, students will demonstrate:

1. Recognition that design decisions are developed within the parameters of ecological, socio- economic, and cultural contexts.
2. Awareness of behavioral science and human factors.
3. Knowledge of main aspects of the design process, which enables them to identify a range of problems and generate creative solutions that support human activities within the interior environment.
4. Ability to work in teams, to work collaboratively, and to build consensus.
5. Ability to communicate design ideas using a variety of communication techniques and technologies.
6. Consciousness of and commitment to ethical standards of professional practice.
7. Grasp of selected topics from interiors, architecture, art, and the decorative arts history.
8. Knowledge of elements and principles of two- and three-dimensional design, and color principles and theories.
9. Ability to select furniture, fixtures and finish materials for interior spaces.

10. Awareness of the principles of lighting, acoustics, thermal comfort, and indoor air quality that impact the health, safety, and welfare of the occupants.
11. Familiarity with interior construction and building systems.
12. Recognition of laws, codes, standards, and guidelines that impact the design of interior spaces.