DP: Draping Techniques

DP 111 — Draping Proficiency I

2.5 credits; 1 lecture and 3 lab hours
Introduces the fundamental principles
of developing basic silhouettes of skirts,
blouses, bodices, and collars with draping
and patternmaking techniques. Use of stripe
fabric as it applies to grain line manipulation
in design is studied.

DP 112 — Draping Proficiency II

2.5 credits; 1 lecture and 3 lab hours
Studies the characteristics and drapability
of fabric and its effect on the development
of silhouette and style. Students use
draping methods and flat pattern techniques
to resolve complex problems in design
development.

Prerequisite(s): DP 111.

DP 211 — Draping Proficiency III

2.5 credits; 1 lecture and 3 lab hours
Students utilize advanced draping
techniques to analyze style, balance, and
proportion. Emphasizes the development of
mounted and semi-mounted sleeve designs
using a variety of silhouettes as applied to
suit and coat styles.

Prerequisite(s): DP 112.

DP 212 — Draping Proficiency IV

2.5 credits; 1 lecture and 3 lab hours
Develops advanced interpretive skills of
draping and patternmaking. Students
analyze elements that influence pattern
development, including market trends, price
points, design categories, target markets,
and media sources.
Prerequisite(s): DP 211.