Menswear AAS Degree Program

http://fitnyc.edu/menswear

School of Art and Design

Applications accepted for fall only. NYSED: 00762 CIP: 50.0407

The program is designed to enable students to evolve successfully as menswear apparel design leaders and brand builders through the creative application of design knowledge acquired using experiential learning.

The program is progressive and leads to the development of the student's own aesthetics. Successful students will be able to adapt and apply their acquired knowledge to the evolving fashion industry, related design fields, and other creative careers not yet imagined. Curriculum below is for the entering class of fall 2022

entering class of fall 2022.			
Semester 1		edits	
MAJOR AREA	MW 121 - Menswear Design Studio Art I	2.5	
	MW 131 - Menswear Flat Pattern Design I	3	
	MW 145 - Menswear Design Studio - Construction	2	
RELATED AREA	TS 111 - Fundamentals of Textiles	3	
GENERAL EN 121 - English Composition EDUCATION			
	choice - see Requirements*	3	
Semester 2			
MAJOR AREA	MW 103 - Menswear Jacket Tailoring	2	
	MW 122 - Menswear Design Studio Art II	2.5	
	MW 134 - Menswear Flat Pattern Design II	2	
RELATED AREA	FA 105 - Life Drawing or IL 103 - Illustrating the Male Figure	1.5	
ART HISTORY	choice - see Requirements*	3	
GENERAL EDUCATIO	choice - see Requirements* N	3	
Semester 3			
MAJOR AREA	MW 222 - Menswear Design Studio Art	3	
	MW 234 - Menswear Flat Pattern Design III	4	
	MW 262 - Presentation/Portfolio	2	
RELATED AREA	FM 116 - Fashion Business Practices or TS 116 - Knit Design Principles	2-3	

and Technology

HA 215 - History of Menswear

ART

HISTORY

3

GENERAL choice - see Requirements* EDUCATION			
Semester 4			
MAJOR AREA	MW 223 - Menswear Design Studio – Digital	Art 2	
	MW 256 - Advanced Menswear Des	sign 5	
	IC 297 - AAS Internship C: Career Exploration	3	
ELECTIVE	choice - General Elective*	1.5	
GENERAL EDUCATIO	choice - see Requirements* N	6	
TOTAL CREDIT REQUIREMENTS			
	GENERAL EDUCATION	18	
	ART HISTORY	6	
	MAJOR AREA	33	
	RELATED AREA	6.5-7.5	
	ELECTIVE	1.5	
	Total Credits:	65-66	

*Fall 2022 Requirements: See below. FIT's General Education and Art History Requirements for Art and Design Associate Degree Programs:

- Three (3) credits from each required area, totaling 9 credits: G1, G2, and G3
- Six (6) credits from two (2) different areas in non-HA liberal arts courses in G4—G10
- Three (3) credits of any 200- or 300level English literature or speech course
- Six (6) credits from Art and Design History courses: HA 112 (3 credits, required for all Art and Design majors), and HA 215

FIT's Gen Ed courses are organized into the following categories: G1 Basic Communication; G2 Mathematics; G3 Natural Sciences; G4 Social Sciences; G5 Western Civilization; G6 The Arts; G7 Humanities; G8 Foreign Language; G9 Other World Civilizations; G10 American History.

See list of Gen Ed approved courses under FIT's General Education Requirements and Courses. An FIT Gen Ed course cannot be used to meet more than one General Education area

Upper Division Alternative(s):

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Fabric Styling and Textile/ Surface Design, and the Bachelor of Science programs in Direct and Interactive Marketing, Production Management: Fashion and Related Industries, Technical Design, and Textile Development and Marketing. By completing certain course requirements, graduates may also apply for admission to the Bachelor of Science programs in Fashion Business Management and International Trade and Marketing for the Fashion Industries.

Students who successfully complete the Menswear AAS program will be able to:

- 1. Design and create menswear products for a global customer.
- Understand and implement new technologies relative to menswear design development, material choices, manufacture, and distribution of fashion.
- Work well together as emerging team players and innovative design thinkers with a menswear expertise.
- Bring their personal design aesthetic to various types of projects while including sustainability in their design development.