### Fashion Design Evening/Weekend Sequence

### School of Art and Design

Applications accepted for fall and spring. NYSED: 00835 CIP: 50.0407

The evening/weekend option in Fashion Design replicates the curriculum of the traditional, full-time format. The sequence below represents a possible six semester progression for the evening/weekend major but may vary from student to student. The program is designed to enable students to evolve successfully as creative womenswear apparel design leaders and brand-builders through creative application of design knowledge acquired using experimental learning. The program is progressive and leads to the development of the student's own aesthetics. Successful students will be able to adapt and apply their acquired knowledge to the evolving fashion industry, related design fields, and other creative careers not yet imagined. Curriculum below is for the entering class of Fall 2021.

Semester	1	Credits	
MAJOR	FD 117 - Design Studio I - Introductio	on 2	
AREA	to Draping		
	FD 133 - Materials and Construction	I 2	
	FF 111 - Visual Design Concepts I	2	
GENERAL	EN 121 - English Composition (G1)	3	
EDUCATIO	IN		
Semester 1 Winter			
GENERAL	Choice - see Mathematics (G2)	3	
EDUCATIO	IN		
Semester 2			
MAJOR	FD 127 - Design Studio II - Soft	3	
AREA	Draping		
	FD 134 - Materials and Construction	II 2	
	FF 161 - Fashion Art Studio	3	
Semester 2 Summer			
GENERAL EDUCATIO	Choice - see History of Art (G5) N	3	

Comente	2	
Semester		
MAJOR AREA	FD 243 - Apparel Design Studio - Patternmaking	3
	FF 143 - Digital Design Studio	3
Semester	0 0	
GENERAL	Choice - see Science (G3)	3
EDUCATIC		
Semester	4	
MAJOR AREA	FD 217 - Design Studio III - Structured	3
	Draping	
	FF 121 - Fashion Research and	2
	Inspiration	
	4 Summer	
RELATED AREA	FA 105 - Life Drawing or Choice*	1.5
	TS 131 - Textile Principles for the Fashion Designer	3
	Choice - see Social Science (G4)	3
EDUCATIC Semester		
MAJOR	FD 227 - Design Studio IV: Advanced	3
MAJUR AREA	Draping	3
	FF 211 - Visual Design Concepts III	2
	FF 245 - Digital Design: Flats and	1.5
	Floats	
Semester	5 Winter	
GENERAL EDUCATIC	Choice - see English/Speech	3
Semester		
	FD 244 - Design Development: Digital	1.5
AREA	Communication and Management	
	FF 212 - Visual Design Concepts IV	2
GENERAL	Choice - see Humanities (G7)	3
EDUCATIC	DN	
Semester	6 Summer	
GENERAL	Choice - see Social Science (G4)	3
EDUCATIC		
TOTAL CR	EDIT REQUIREMENTS	
	GENERAL EDUCATION	24
	MAJOR AREA	35
	RELATED AREA	4.5
	Total Credits:	63.5
*Eall 20	21 Requirements: See below	

\*Fall 2021 Requirements: See below

# FIT's General Education and Art History Requirements for Art and Design Associate Degree Programs:

- Three (3) credits from each required General Education area, totaling 9 credits: G1, G2, and G3
- Six (6) credits from two (2) different areas in liberal arts courses in G4 G10
- Three (3) credits of any 200- or 300-level English literature or speech course
- Six (6) credits from Art and Design History courses: HA 112 (3 credits, required for all Art and Design majors), plus another 3-credit HA course

FIT's Gen Ed courses are organized along the following categories: G1 Basic Communication; G2 Mathematics; G3 Natural Sciences; G4 Social Sciences; G5 Western Civilization; G6 The Arts; G7 Humanities; G8 Foreign Language; G9 Other World Civilizations; G10 American History.

See list of Gen Ed approved courses under FIT's General Education Requirements and Courses. An FIT Gen Ed course cannot be used to meet more than one General Education area.

Certain majors require specific courses. Please review your DARS audit to determine if a particular course is required by your major to meet General Education credits.

## Related Area Electives: 1.5 credits (minimum)

FA 105 or CHOICE of another Fine Arts course

#### **Upper Division Alternatives:**

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Fabric Styling, Fashion Design-Children's Wear, Fashion Design-Intimate Apparel, Fashion Design-Knitwear, Fashion Design-Special Occasion, Fashion Design-Sportswear, Textile/Surface Design, and Toy Design, and the Bachelor of Science programs in Production Management: Fashion and Related Industries, Technical Design, and Textile Development and Marketing.