# Fashion Design Evening/Weekend Sequence

# School of Art and Design

Applications accepted for fall and spring. NYSED: 00835 CIP: 50.0407

The evening/weekend option in Fashion Design replicates the curriculum of the traditional, fulltime format. The sequence below represents a possible six semester progression for the evening/ weekend major but may vary from student to student. The program is designed to enable students to evolve successfully as creative womenswear apparel design leaders and brand-builders through creative application of design knowledge acquired using experimental learning. The program is progressive and leads to the development of the student's own aesthetics. Successful students will be able to adapt and apply their acquired knowledge to the evolving fashion industry, related design fields, and other creative careers not yet imagined. Curriculum below is for the entering class of fall 2020.

Semester 1		Credits
MAJOR AREA	FD 117 - Design Studio I - Introduction to Draping	2
	FD 133 - Materials and Construction I	2
	FF 111 - Visual Design Concepts I	2
GENERAL EDUCATION	EN 121 - English Composition (G1)	3
Semester 1 Winter		
GENERAL EDUCATION	choice- see Requirements*: Mathematics (G2)	3
Semester 2		
MAJOR AREA	FD 127 - Design Studio II - Soft Draping	3
	FD 134 - Materials and Construction II	2
	FF 161 - Fashion Art Studio	3
Semester 2 Summer		
GENERAL EDUCATION	choice – see Requirements*: History of Art (G5)	3
Semester 3		
MAJOR AREA	FD 243 - Apparel Design Studio - Patternmaking	3
	FF 143 - Digital Design Studio	3
Semester 3 Winter		
GENERAL EDUCATION	choice – see Requirements*: Science (G3)	3
Semester 4		
MAJOR AREA	FD 217 - Design Studio III - Structured Draping	3
	FF 121 - Fashion Research and Inspiration	2
Semester 4 Summer		
RELATED AREA	FA 105 - Life Drawing or Choice**	1.5
	TS 131 - Textile Principles for the Fashion Designer	3
GENERAL EDUCATION	choice – see Requirements*: Social Sciences (G4)	3
Semester 5		
MAJOR AREA	FD 227 - Design Studio IV: Advanced Draping	3
	FF 211 - Visual Design Concepts III	2
	FF 245 - Digital Design: Flats and Floats	1.5
Semester 5 Winter		
GENERAL EDUCATION	choice – see Requirements*: English/Speech	3
Semester 6		
MAJOR AREA	FD 244 - Design Development: Digital Communication and Management	1.5
	FF 212 - Visual Design Concepts IV	2
GENERAL EDUCATION	choice – see Requirements*: Humanities (G7)	3
Semester 6 Summer		
GENERAL EDUCATION	choice – see Requirements*: Social Science (G4)	3
TOTAL CREDIT REQUIR	EMENTS	

## \*Fall 2020 Requirements: See below

#### FIT's General Education and Art History Requirements for Art and Design Associate Degree Programs:

- Three (3) credits from each required General Education area, totaling 9 credits: G1, G2, and G3
- Six (6) credits from two (2) different areas in liberal arts courses in G4-G10
- Three (3) credits of any 200- or 300-level English literature or speech course
- Six (6) credits from Art and Design History courses: HA 112 (3 credits, required for all Art and Design majors), plus another 3-credit HA course

FIT's Gen Ed courses are organized along the following categories: G1 Basic Communication; G2 Mathematics; G3 Natural Sciences; G4 Social Sciences; G5 Western Civilization; G6 The Arts; G7 Humanities; G8 Foreign Language; G9 Other World Civilizations; G10 American History.

See list of Gen Ed approved courses under FIT's General Education Requirements and Courses. An FIT Gen Ed course cannot be used to meet more than one General Education area.

Certain majors require specific courses. Please review your DARS audit to determine if a particular course is required by your major to meet General Education credits.

# Related Area Elective(s): 1.5 credits (minimum)

FA 105 or CHOICE of another Fine Arts course

## **Upper Division Alternatives:**

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Fabric Styling, Fashion Design-Children's Wear, Fashion Design-Intimate Apparel, Fashion Design-Knitwear, Fashion Design-Special Occasion, Fashion Design-Sportswear, Textile/Surface Design, and Toy Design, and the Bachelor of Science programs in Production Management: Fashion and Related Industries, Technical Design, and Textile Development and Marketing.