# **ML: Millinery**

## ML 113 — Blocking Techniques for Hats

2.5 credits; 1 lecture and 3 lab hours

Students acquire basic stitching, patternmaking, and blocking skills while completing a beret, baseball cap, draped felt hat, and a one-piece blocked felt hat.

#### ML 115 — Fabric Hat Construction

2.5 credits; 1 lecture and 3 lab hours

Students learn to develop patterns and construct soft fabric hats and caps. Grain lines, fabric qualities, and support materials are covered, as is the impact of the materials on the hat's shape and body.

Prerequisite(s): ML 113.

## ML 116 — Cold Weather Headgear

2.5 credits; 1 lecture and 3 lab hours

Students continue to master patternmaking and blocking skills while completing a helmet, hunting cap, and cuff hat with a knit crown and a blocked fur crown. Students gain an understanding of how to manipulate specialized materials.

Prerequisite(s): ML 115.

#### ML 123 — Contemporary Men's Hats

2.5 credits; 1 lecture and 3 lab hours

From blocked hats to baseball caps, students learn flat patternmaking, sewing, and blocking techniques in order to design and produce men's hats.

Prerequisite(s): ML 115.

#### ML 131 — A Survey of Trims in Millinery

2.5 credits; 2 lecture and 1 lab hours

This course introduces students to the world of millinery and the use of trims in both traditional and contemporary hatmaking. They learn about different hat silhouettes and how trims can alter them.

### ML 132 — Decorative Millinery Trimming

2 credits: 1 lecture and 2 lab hours

Students master trimming techniques for use on hats, accessories, and apparel by working with silk flowers, silk cording, horsehair, feathers, and artificial fruits and vegetables.

#### ML 241 — Bridal and Special Occasion Headwear

2.5 credits; 1 lecture and 3 lab hours

By completing a collection of hats for a wedding, students continue to master their blocking and sewing skills. How to block and create a classic turban is also taught. Students work with veiling and wire.

Prerequisite(s): ML 115.

#### ML 243 — Creative Design in Headwear

2.5 credits: 1 lecture and 3 lab hours

Students use the techniques acquired in their previous classes to create a challenging, unified collection of headwear that reflects their individual style.

Prerequisite(s): ML 115.