# Admissions Criteria for Upper Division Art and Design Bachelor programs

The term **Bachelor of Fine Arts** is the most usual designation for the professional undergraduate degree in art and design.  This degree requires that at least 65% of overall course credit be in the creation and study of art and design.*  Students enrolled in professional undergraduate degrees in art and design are expected to develop the knowledge, skills, concepts and sensitivities essential to the professional life of the artist/designer.  In any of many possible roles, the professional must exhibit not only technical competence, but also broad knowledge of art/design, the ability to integrate art/design knowledge and skills and an insight into the role of art/design in intellectual and cultural life.

**\* Art and Design Studio:**
Studies, practice, and experiences in studio subjects are of prime importance in the preparation of students for professional careers in art and design.  Creative work includes, but is not limited to, conceptualization, process, product, and critique. Students must gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.

**The Bachelor of Fine Arts degree in Art and Design is comprised of the following categories of study:**

Art and Design experiences in the major: 25 – 35%

Supportive courses in art and design: 20 – 30%

Art History: 10 – 15%

General Studies: 25 – 35%

**Computer Animation and Interactive Media BFA program:**

Applicants to FIT's upper division BFA program in Computer Animation and Interactive Media will have completed their Freshman and Sophomore years of study, and will bring 60-64 transferable credits in art foundation, media studies, digital drawing and rendering, art history and general education to become successful Computer Animation and Interactive Media students.

**Fabric Styling BFA program:**

Applicants to FIT's upper division BFA program in Fabric Styling will have completed their Freshman and Sophomore years of study, they must bring 60-64 transferable credits in art foundation, fashion and textile design, digital drawing and rendering, art history and general education to FIT.

**Toy Design BFA program:**

Appropriate applicants to FIT's upper division BFA program in Toy Design will have completed their Freshman and Sophomore years of study, and will bring  60-64 transferable credits in art foundation, media studies, digital drawing and rendering, art history and general education to become successful Toy Design students.