

# Fashion Design/Evening–Weekend Sequence

## School of Art and Design

Applications accepted for fall and spring. NYSED: 00835 HEGIS 5012

The program is designed to enable students to evolve successfully as creative womenswear apparel design leaders and brand-builders through creative application of design knowledge acquired using experimental learning. The program is progressive and leads to the development of the student's own aesthetics. Successful students will be able to adapt and apply their acquired knowledge to the evolving fashion industry, related design fields, and other creative careers not yet imagined. Curriculum below is for the entering class of Fall 2016.

<b>Semester 1</b>		<b>Credits</b>
MAJOR AREA	FD 117 - Design Studio I - Introduction to Draping	2
	FD 133 - Materials and Construction I	2
	FF 111 - Visual Design Concepts I	2
GENERAL EDUCATION	EN 121 - English Composition (G1)	3
<b>Semester 1 Winterim</b>		
GENERAL EDUCATION	Choice - see Mathematics (G2)	3
<b>Semester 2</b>		
MAJOR AREA	FD 134 - Materials and Construction II	2
	FD 127 - Design Studio II - Soft Draping	3
	FF 161 - Fashion Art Studio	3
<b>Semester 2 Summerim</b>		
GENERAL EDUCATION	Choice - see History of Art (G5)	3
<b>Semester 3</b>		
MAJOR AREA	FD 243 - Apparel Design Studio - Patternmaking	3
	FF 143 - Digital Design Studio	3
<b>Semester 3 Winterim</b>		
GENERAL EDUCATION	Choice - see Science (G3)	3
<b>Semester 4</b>		
MAJOR AREA	FD 217 - Design Studio III - Structured Draping	3
	FF 121 - Fashion Research and Inspiration	2
<b>Semester 4 Summerim</b>		
RELATED AREA	TS 131 - Textile Principles for the Fashion Designer	3
	FA 105 - Life Drawing **	1.5
GENERAL EDUCATION	Choice - see Social Science (G4)	3
<b>Semester 5</b>		
MAJOR AREA	FD 227 - Design Studio IV: Advanced Draping	3
	FF 211 - Visual Design Concepts III	2
	FF 245 - Digital Design: Flats and Floats	1.5
<b>Semester 5 Winterim</b>		
GENERAL EDUCATION	Choice - See English/Speech	3
<b>Semester 6</b>		
MAJOR AREA	FD 244 - Design Development: Digital Communication Management	1.5
	FF 212 - Visual Design Concepts IV	2
GENERAL EDUCATION	Choice - see Humanities (G7)	3
<b>Semester 6 Summerim</b>		
GENERAL EDUCATION	Choice - See History of Art (G5)	3
<b>TOTAL CREDIT REQUIREMENTS</b>		
	GENERAL EDUCATION	24
	MAJOR AREA	35
	RELATED AREA	4.5
	Total Credits:	63.5

\*Fall 2016 Requirements: See below

## **FIT's General Education and Art History Requirements for Art and Design Associate Degree Programs:**

- Three (3) credits from each required General Education area, totaling 9 credits: G1, G2, and G3
- Six (6) credits from two (2) different areas in **liberal arts** courses in G4 - G10
- Three (3) credits of any 200- or 300-level English literature or speech course
- Six (6) credits from Art and Design History courses: HA 112 (3 credits, required for all Art and Design majors), plus another 3-credit HA course

FIT's Gen Ed courses are organized along the following categories: G1 Basic Communication; G2 Mathematics; G3 Natural Sciences; G4 Social Sciences; G5 Western Civilization; G6 The Arts; G7 Humanities; G8 Foreign Language; G9 Other World Civilizations; G10 American History.

See list of Gen Ed approved courses under FIT's General Education Requirements and Courses . An FIT Gen Ed course cannot be used to meet more than one General Education area.

Certain majors require specific courses. Please review your DARS audit to determine if a particular course is required by your major to meet General Education credits.

### **\*\* Related Area Electives: 1.5 credits (minimum)**

FA 105 or CHOICE of another Fine Arts course

### **Upper Division Alternatives:**

Graduates of this program are eligible to apply for admission to the Bachelor of Fine Arts programs in Fabric Styling , Fashion Design-Children's Wear , Fashion Design-Intimate Apparel , Fashion Design-Knitwear , Fashion Design-Special Occasion , Fashion Design-Sportswear , Textile/Surface Design , and Toy Design , and the Bachelor of Science programs in Production Management: Fashion and Related Industries , Technical Design , and Textile Development and Marketing .