Toy Design BFA Degree Program

School of Art and Design

Applications accepted for fall only. NYSED: 89109 HEGIS 1099

The major in Toy Design prepares students for careers as children's product designers working with a variety of companies in the toy industry, from small specialty firms to major global corporations.

| Semester 5 | | Credits |
|-----------------------------------|--------------------------------------------------------------|---------|
| MAJOR AREA | TY 311 - Toy Design I | 1.5 |
| | TY 321 - Drawing for Toy Design | 1.5 |
| | TY 322 - Marker Rendering | 1.5 |
| | TY 323 - Basic Drafting for Product Design | 1.5 |
| | TY 351 - Product Materials and Safety Considerations | 2 |
| | TY 362 - The Toy Industry: An Overview | 1 |
| RELATED AREA | FA 301 - Anatomy for Toy Designers | 1.5 |
| GENERAL EDUCATION/ ART HISTORY | SS 232 - Developmental Psychology | 3 |
| Semester 6 | | |
| MAJOR AREA | TY 313 - Soft Toy and Doll Design | 3 |
| | TY 325 - Computer-Aided Advanced Drafting for Product Design | 1.5 |
| | TY 331 - Modelmaking I | 2 |
| | TY 342 - Computer Graphics in Toy Design | 2 |
| RELATED AREA | MK 301 - Marketing for the Toy Industry | 3 |
| GENERAL EDUCATION/ ART HISTORY | HA 345 - History of Industrial Design | 3 |
| | HE 301 - Motor Learning: A Developmental Approach | 3 |
| Semester 7 | | |
| MAJOR AREA | A: | |
| | TY 491 - Summer Internship: Toy Design** | 4 |
| | B: | |
| | TY 411 - Toy Design II and Product Update | 2 |
| | TY 416 - Hard Toy: Design | 1.5 |
| | TY 417 - Hard Toy: Engineering | 1.5 |
| | TY 418 - Licensed Product Design | 1.5 |
| | TY 431 - Modelmaking II | 2 |
| | TY 442 - Advanced Computer Graphics in Toy Design | 2 |
| RELATED AREA | GD 407 - Graphic Design for Toy Designers | 1.5 |
| GENERAL EDUCATION/ ART HISTORY | MA 041 - Geometry and Probability Skills | 1 |
| | MA 241 - Topics in Probability and Geometry | 3 |
| Semester 8 | | |
| MAJOR AREA | PK 403 - Packaging for the Toy Designer | 2 |
| | TY 414 - Games*** | 1.5 |
| | TY 444 - Photorealistic Product Communication | 2 |
| | TY 461 - Business Practices for the Toy Industry | 2 |
| | TY 462 - Professional Portfolio Development | 2 |
| | TY 493 - Senior Project: Design | 1.5 |
| GENERAL EDUCATION/ ART HISTORY | choice - see American History* G10 | 3 |
| | choice - see Other World Civilizations* G9 | 3 |
| TOTAL CREDIT REQUIR | EMENTS | |
| | GENERAL EDUCATION/ART HISTORY | 19 |
| | MAJOR AREA | 43 |
| | RELATED AREA | 6 |
| | Total Credits: | 68 |

*Fall 2014 Requirements: See below.

FIT's Gen Ed courses are organized along the following categories: G1 Basic Communication; G2 Mathematics; G3 Natural Sciences; G4 Social Sciences; G5 Western Civilization; G6 The Arts; G7 Humanities; G8 Foreign Language; G9 Other World Civilizations; G10 American History.

American History: 3 credits

CHOICE of EN 271 or 272, or LA 221 or 392 (any one of these meets G10).

Foreign Language:

The General Education Foreign Language requirement (G8) has been waived for the Toy Design major.

Other World Civilizations: 3 credits

CHOICE of HA 121, 221, 223, 224, 225, or 226 (any one of these meets G9).

NOTES:

FIT assists students in licensing designs, in accordance with terms agreed to by the student and FIT prior to matriculation.

Students must complete SS 131 and two HA courses (HA 111, HA 112, or HA 231, or equivalent) prior to entering this program.

- ** If internship cannot be completed during the summer, a special independent study program will be arranged in the eighth semester.
- *** Students may substitute TY 314 for TY 414.